Yuxin Qian:

The welcomewindow class, the movement class, the mainwindow class, part of the subwindow class and part of player class. Player icon making, music and part of the background picture setting. Most of the glue code.

Daniel Becerra:

Chuqi Bian:

Hao Zheng:

The basic version of the game setup page (input nicknames & choose tokens) under the welcome window. The UI part of the gameboard (all the images on the blocks and the background image etc). The dice class and the Chance Card class.